

Maths Planning

Monday

LI: To make a clock.

Watch and discuss the Lesson Presentation. Encourage your child to identify the o'clock time displayed.

Model how to tell the time to the hour by looking at the position of the minute hand and the hour hand.

Encourage your child to cut out and assemble the Clock Face Template, using a split pin to hold the pieces together.

Play a game using the assembled clock and a 12-sided die. One person rolls the die, the other makes the corresponding o'clock time on their Clock Face.

Complete the Telling Time to the Hour Activity Sheet, cutting and sticking the o'clock times to match the corresponding clock faces.

Play the O'clock Times Bingo Game. Encourage your child to match the clock faces on bingo cards to the o'clock times that the adult reads out.

Wednesday and Thursday

LI: To tell the time to the nearest hour.

Practice using an analogue clock to tell the time to the nearest hour.

Draw the hands on a clock face to show these times.

Please see the worksheets.

Friday

LI: To tell the time to the half hour.

Read through the slides on the Lesson Presentation to model telling time to half past the hour on an analogue clock.

Feeding Time! Look at the clock faces on the Lesson Presentation and encourage your Child to identify the half past time displayed.

Tasks:

Please see the [differentiated Half Past worksheets](#).

[Play Half Past Bingo](#) (identifying clock faces and matching them to the time called by the adult).

Play a game:

[Clock Matching – Half Past Interactive Matching Activity \(twinkl.co.uk\)](#)

